

# **Previous CL Editor version information**

## **V4.5.0 to V5.0.0**

### **New Feature in V5.00**

- Now supports CL/QL firmware V5.00.
- Added the Zoom function for selecting the display size of the window.

### **Fixed Bug in V5.00**

- Solved some minor bugs.

## **NOTE**

The "Save" and "Save As" functions in the Library window will save only the library data corresponding to the opened tab as a console file. Therefore, keep in mind that in using the Save operation, even an All-type console file will be overwritten with a console file consisting of only the library data, which results in the loss of other data. In that case, we recommend that you preserve the file contents by making an alias copy using the Save As operation.

## **V4.1.0 to V4.5.0**

### **New Feature**

- Now supports CL/QL firmware V4.50.  
For details, refer to the [CL/QL V4.5 Supplementary Manual](#).

### **Fixed bug in V4.5.0**

- Solved a problem in which the HA parameters did not synchronize even if the Editor and the CL/QL unit was synced when there was an I/O device with the With Recall setting tuned off.

## **V4.0.1 to V4.1.0**

### **New Feature**

- Now supports CL firmware V4.10.
- Added the Data Form option for writing CSV files.
- Added specifications for the CSV file read function.

For details, refer to the [CL V4.1 Supplementary Manual](#).

## **V4.0.0 to V4.0.1(Win)**

### **Fixed bug**

- Solved a problem in which V4.0.0 editor was not able to load the data which had been made on the QL V1.0x or CL V1.70/V2.0x, and would show the warning message "Out of Range".

## **V3.1.0 to V4.0.0**

### **New Feature**

- Now supports CL firmware V4.00.
- You can now read and write CSV files containing channel names (and color and icon), input patching, output patching and other patching data.

## **V4.0.0 to V4.0.1(Mac)**

### **Fixed bug**

- Solved a problem in which V4.0.0 editor was not able to load the data which had been made on the QL V1.0x or CL V1.70/V2.0x, and would show the warning message "Out of Range".

## **V3.1.0 to V4.0.0**

### **New Features**

- Now supports CL firmware V4.00.
- You can now read and write CSV files containing channel names (and color and icon), input patching, output patching and other patching data.

## **V3.1.0(Win)**

## **New Feature**

- Now supports CL firmware V3.10.

## **Improvements**

- When a CL console has the HA of a QL console patched to its input channel (via the Port to Port function of QL), the parameter control from CL Editor now matches that of the CL console.
- Solved some minor bugs.

## **V3.1.0(Mac)**

### **New Features**

- Now supports CL firmware V3.10.
- Now supports Mac OS X 10.11.

### **Improvements**

- When a CL console has the HA of a QL console patched to its input channel (via the Port to Port function of QL), the parameter control from CL Editor now matches that of the CL console.
- Solved some minor bugs.

## **V3.0.0(Win)**

### **New Features**

- Now supports CL Firmware V3.00.

## **V3.0.0(Mac)**

### **New Features**

- Now supports CL Firmware V3.00.

### **Fixed Bug**

- Solved a problem in which the uninstaller did not support Gatekeeper.

## **V2.0.4**

### **New Features(Mac)**

- Now supports CL Firmware V2.04.

## **New Features(Win)**

- Now supports CL Firmware V2.03.
- Added the CH COPY/CH MOVE (channel copy / channel move) function by using the mouse in the Overview window.
- Added the CLEAR ALL function in the OUTPUT PATCH page and the DIRECT OUTPUT PATCH page.
- Modified how to open some windows.

## **V2.0.0**

### **New Features**

- Now supports CL Firmware V2.03.
- Added the CH COPY/CH MOVE (channel copy / channel move) function by using the mouse in the Overview window.
- Added the CLEAR ALL function in the OUTPUT PATCH page and the DIRECT OUTPUT PATCH page.
- Modified how to open some windows.

## **Editor V1.7.0**

- Supports the CL firmware V1.70.
- In a Library window, the library data according to the currently open tab can now be extracted from an All type Console File.

### **Note**

Regardless of the file type of the opened file, executing SAVE or SAVE AS in this window will save only the library data relative to the opened tab. Since the All type Console File is saved as a Console File containing only library data if overwritten by the SAVE operation, we recommend that you preserve the file contents by making an alias copy with SAVE AS.

## **Known Issue**

- If a rack which is not mounted has been chosen and input via computer keyboard while opening the PREMIUM rack within the Rack Module Editor, the CL Editor may force termination. When you have chosen the rack which is not mounted, make sure to not input via the keyboard.

## **Editor V1.5.0**

### **New Feature**

- Now supports CL Firmware V1.5.1
- Displays the monitor level and cue level in the Meter window.

### **Fixed Bug**

- Solved a problem in which the Q setting was displayed when the De-esser Type was set to HPF.

## **Editor V1.1.4**

### **New Feature**

- Supports CL Firmware V1.14.

## **Editor V1.1.0-2**

### **New Feature**

- Now supports Mac OS X 10.8.

### **Fixed Bug**

- Fixed a problem in which uninstaller program for CL Editor cannot start up in Mountain Lion (Mac OSX 10.8).

## **Editor V1.1.0**

### **New Feature**

- Added the FOCUS RECALL function to recall the specific channels and parameters in the scene that is currently selected, within the FOCUS RECALL page which is newly provided in the Scene window.
- Added the FOCUS RECALL function to each scene within the SCENE MEMORY page in the Scene window.

- Added the function which selects the synchronized method of a Dante setup.
- Added the function which changes the channel color in the Overview window and the Custom Fader Bank window.

## **Fixed Bug**

- Fixed a problem in which the CL Editor was occasionally terminated in a situation when the Dynamic EQ of a PREMIUM rack was displayed in the Rack Module Editor.
- Fixed a problem in which the information that an Ext. User change did not correspond to the CL console in the Custom Fader Bank Setup window.
- Fixed a problem in which the level meter was displayed incorrectly at the RECORDER tab in the Output Setup window.
- Fixed a problem in which the DELAY setting did not link when MONITOR or CUE was assigned to any output port in the Output Setup window.
- Fixed a problem in which the Dante settings were linked in spite of an asynchronous state when the file that changed the settings was opened in online status.
- Fixed a problem in which the BYPASS of a PREMIUM rack could be turned off by a change in the word clock when the CL Editor was connected the CL console.
- Minor bug fixes.

## **Editor V1.0.0**

- The initial release version.