

Previous ProVisionaire Design and Firmware version information

V1.0.1-2

Improvements

[DME7 V1.03]

- Improved waveform integrity of the internal clock.

The firmware update will take about 15 minutes. Do not turn off the unit until the update is complete.

[PC-D Series V1.0.6]

- To accommodate changes in parts used.

To accommodate the new parts, the startup time of the PC-D/DI series will be extended, for products produced before the change.

[ProVisionaire Design V1.0.1]

- There are no new features or fixes.

V1.0.1

[ProVisionaire Design V1.0.1]

Fixed Bugs

- Fixed a bug that could cause the level meter to not work in MTX3, MTX5-D, EXi8, and Exo8 editors.
- Fixed a problem in which the settings were lost after assigning [MTX Source Select]>Input Ch Send ON to the DCP switch, sending data to the device, and then performing synchronization with "from Device".
- Fixed a problem in which the Lower Limit and Upper Limit could not be set when [MTX Level] and [MTX Send Level] were assigned in the GPI Input dialog.

[DME7 V1.02]

Fixed Bugs

- Fixed a problem in which Dante settings were not initialized when initializing the main unit, even though the "Initialize Dante Settings" setting was selected.

V1.0.0

[DME7 V1.01]

Fixed Bugs

- Fixed a problem with the processing of the Notch FBS Component.
- Fixed the remote control protocol responses for the following commands, when an SD card is not loaded in the device or when the specified file is not played.
 - event PROC:AudioPlayerTransport operation=play
 - event PROC:AudioPlayerTransport operation=stop

- event PROC:AudioPlayerTransport operation=next
 - event PROC:AudioPlayerTransport operation=prev
- Fixed a problem in which the remote protocol command “mtrstart” could not get meter data for a Matrix Mixer component if more than 151 channels were used.
- Fixed a problem in which the following remote protocol commands could not operate files in the root directory of the SD card.
 - event PROC:AudioPlayerTransport operation=play
 - event PROC:AudioPlayerTransport operation=stop
 - event PROC:AudioPlayerTransport operation=next
 - event PROC:AudioPlayerTransport operation=prev
- Also, corrected the response message for the command "event PROCOC:AudioPlayerGetCurrentSong" to get song information while playing from the root directory.